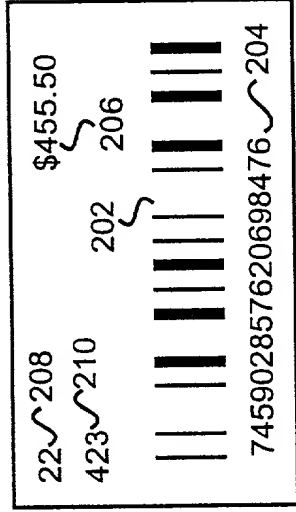


Figure 1

FORM 96909660



200

Figure 2

302.01.260
 Protocol Notes: Steps 1, 2, 3: GDAP, SDS, and others (based on Game config)
 Step 3: SAS
 Game to Sentinel/Sentinel to Game = native Game protocol.
 Sentinel to System process:
 a. Sentinel to DPU (GDAP)
 b. DPU to Poller (GDAP)
 c. Poller to System/Database (OASIS - GDAP)

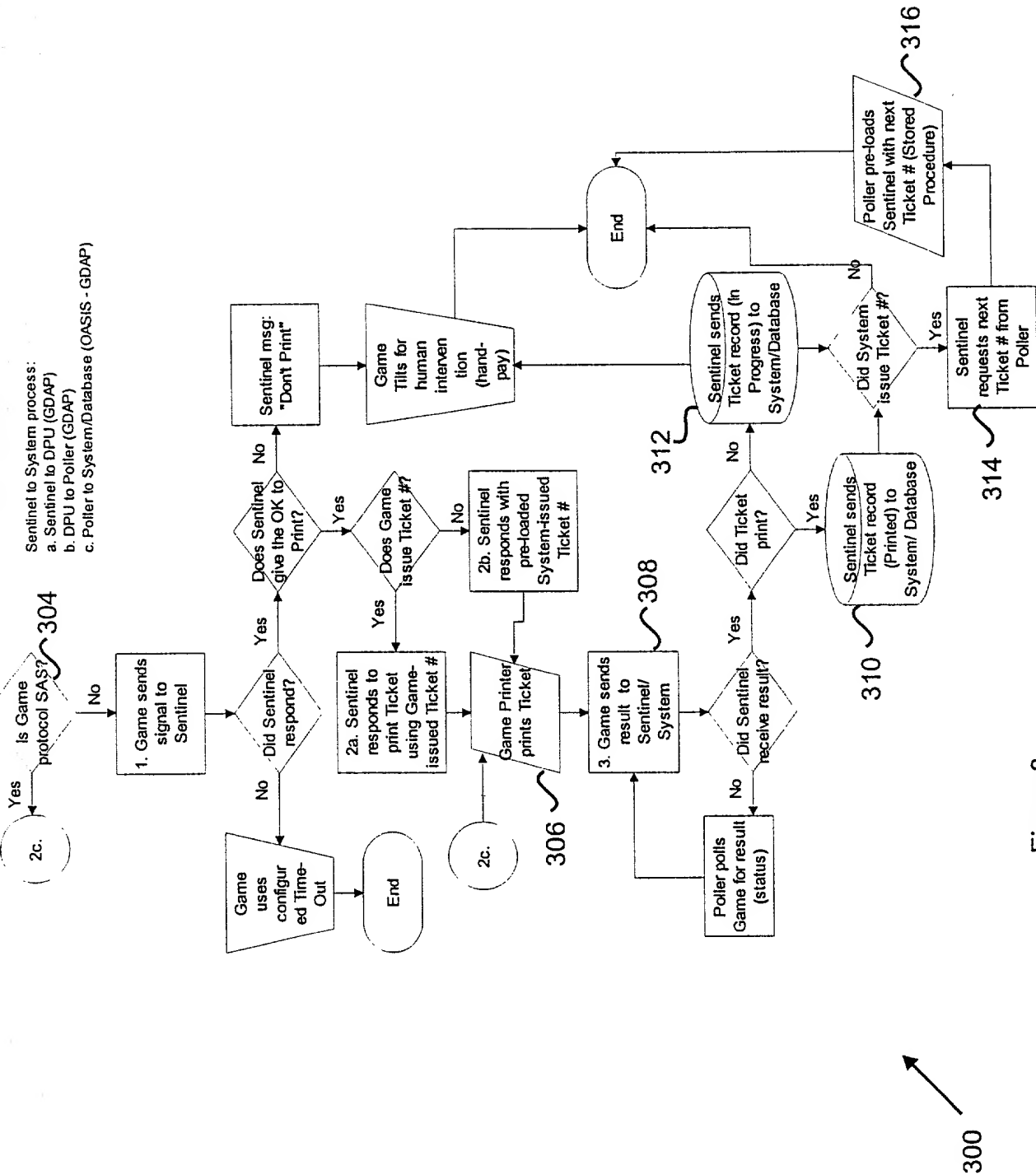


Figure 3

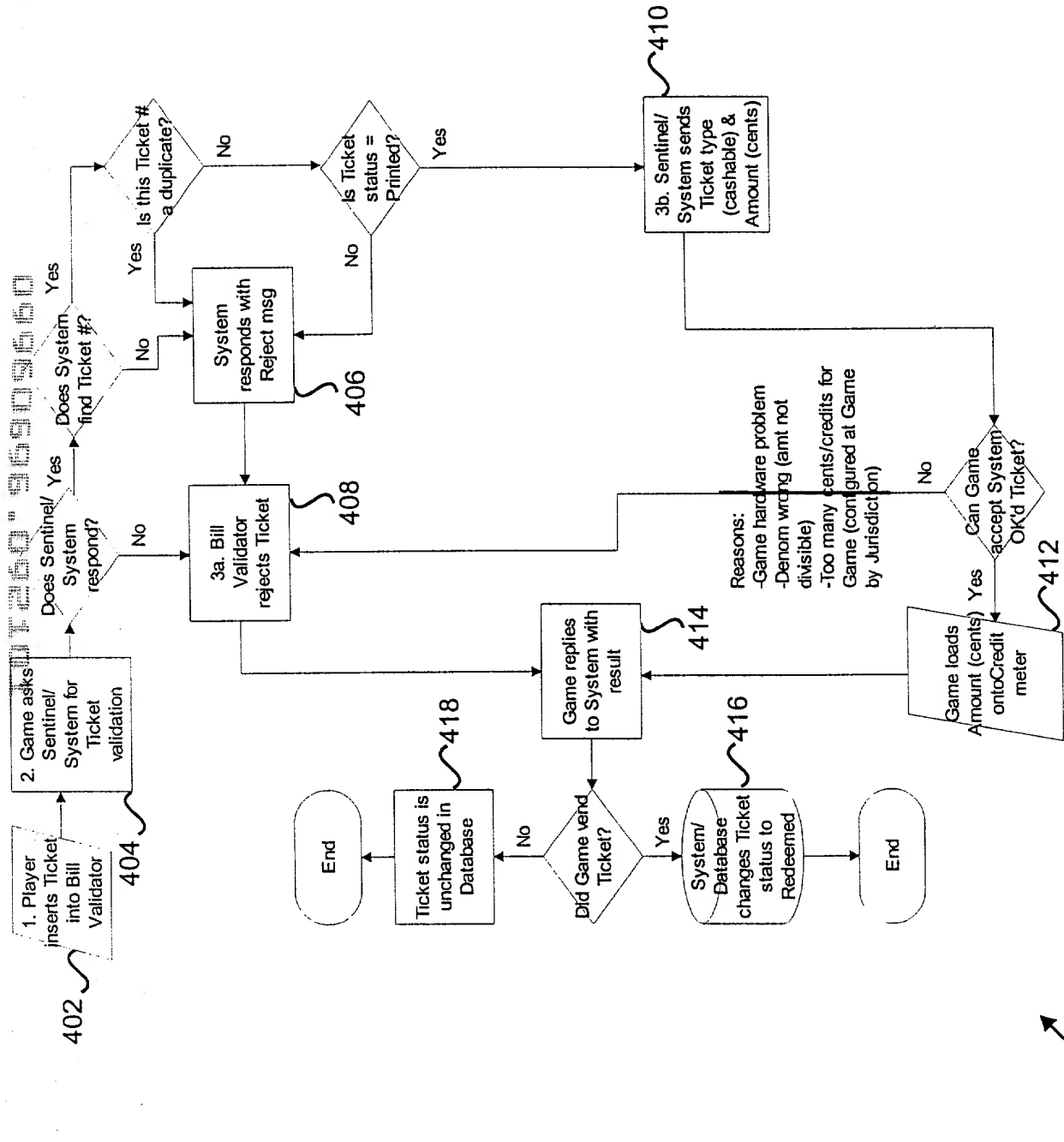


Figure 4

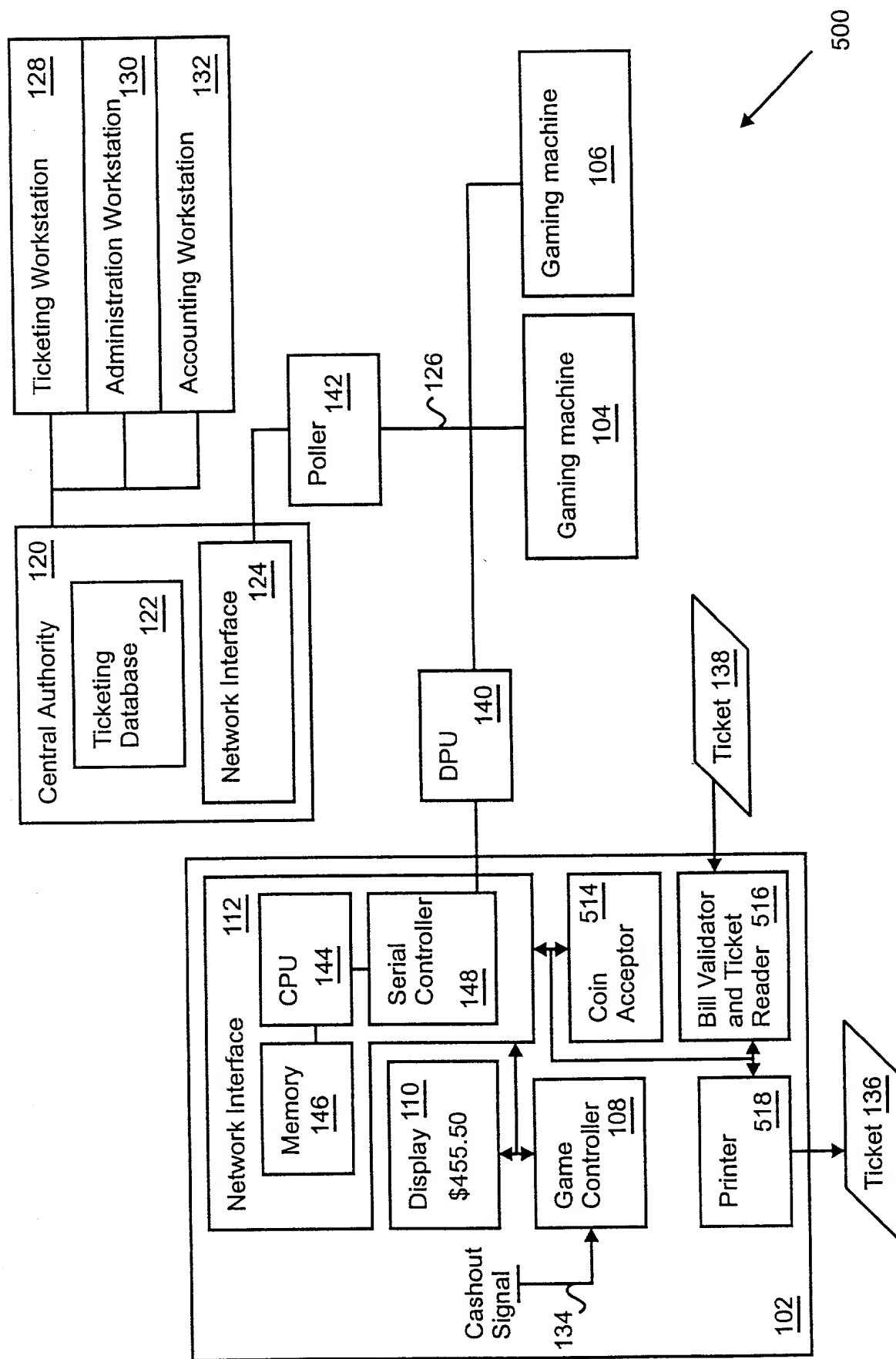


Figure 5